Uma imagem com Tipo de letra, Gráficos, captura de ecrã, preto

Descrição gerada automaticamente

Faculdade de Engenharia da Universidade do Porto

2º Project

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Porto, 23 de dezembro de 2024

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**Summary:**

This project was carried out as part of the Computer Networks course and aimed to implement a download program using FTP and to configure and use a computer network.

**Introduction:**

The goal of the project was to develop and test a download program using FTP and set up a computer network, according to the specifications given to us by the script, to download a file from the internet using the network we had set up.

**Download Application:**

**Application Architecture:**

The application developed downloads a file via the FTP protocol.

Initially, the URL given as an argument is processed using regular expressions in order to obtain a data structure with the information needed to make the connection:

* host: name of the server where the communication will be created
* resource: path to the file
* file: name and extension of the file to be transferred
* user and password: to register on the server
* ip: obtained from the host

**Configuration and Network Analysis:**

**Experiment 1: Configure an IP Network (Bancada 6)**

In this experiment we want to configure two IP addresses for two computers, tuxY3 and tuxY4, connected to a switch

We start by restarting both GTK and the terminal using the following commands:

GTK: /system reset-configuration

Terminal: systemctl restart networking

Next, we configure the IPs:

TuxY3 (terminal) : ifconfig eth1 172.16.60.1/24

TuxY4 (terminal) : ifconfig eth1 172.16.60.254/24

TuxY4 (terminal) : ifconfig eth2 172.16.61.253/24

**» What are the ARP packets and what are they used for?**

**» What are the MAC and IP addresses of ARP packets and why?**

**» What packets does the ping command generate?**

**» What are the MAC and IP addresses of the ping packets?**

**» How to determine if a receiving Ethernet frame is ARP, IP, ICMP?**

**» How to determine the length of a receiving frame?**

**» What is the loopback interface and why is it important?**

**Experiment 2: Implement two bridges in a switch (Bancada 6)**

In this experiment, we configured bridges for tuxY3 and tuxY4 and another for tuxY2 only, using two bridges on the switch.

First we configured the tuxY2 network:

TuxY2 (terminal) : ifconfig eth1 172.16.61.1/24

Next, we create the necessary bridges:

/interface bridge add name=bridge60

/interface bridge add name=bridge61

We delete the ports from the GTK's default bridge and add the ports to the correct bridges:

/interface bridge port remove [find interface =ether1]

/interface bridge port remove [find interface =ether3]

/interface bridge port remove [find interface =ether5]

**» How to configure bridgeY0?**

**» How many broadcast domains are there? How can you conclude it from the logs**

**Experiment 3: Configure a Router in Linux (Bancada 6)**

First, we activate IP\_Forwarding and deactivate ICMP echo-ignore-broadcast in the tux4 terminal:

sysctl net.ipv4.ip\_forward=1

sysctl net.ipv4.icmp\_echo\_ignore\_broadcasts=0

In the tux3 terminal, we define the following route:

route add -net 172.16.Y1.0/24 gw 172.16.Y0.254

In the tux2 terminal, we define the following route:

route add -net 172.16.Y0.0/24 gw 172.16.Y1.253

**» What routes are there in the tuxes? What are their meaning?**

**» What information does an entry of the forwarding table contain?**

**» What ARP messages, and associated MAC addresses, are observed and why?**

**» What ICMP packets are observed and why?**

**» What are the IP and MAC addresses associated to ICMP packets and why?**

**Experiment 4: Configure a Commercial Router and Implement NAT (Bancada 4)**

This experiment began with the network that resulted from the previous experiment, which aimed to turn tux64 into a router for tux63 and tux62.

First we switched the cable connected to the switch console to the MT Router port (or MTIK) and reset it.

GTK: /system reset-configuration

Next, we had to configure the router's IPs and add the following routes to tuxY3, tuxY4 and tuY2:

GTK:

/ip address add address=172.16.1.49/24 interface=ether1

/ip address add address=172.16.41.254/24 interface=ether2

- tuxY3:

route add -net 172.16.41.0/24 gw 172.16.40.254

route add -net 172.16.1.0/24 gw 172.16.40.254

- tuxY4:

route add -net 172.16.1.0/24 gw 172.16.41.254

- tuxY2:

route add -net 172.16.40.0/24 gw 172.16.41.253

route add -net 172.16.1.0/24 gw 172.16.41.254

We set up a static route on the GTK device:

 /ip route add dst-address=172.16.40.0/24 gateway=172.16.41.253

**Questions:**

1. How to configure a static route in a commercial router?
2. What are the paths followed by the packets, with and without ICMP redirect enabled, in the experiments carried out and why?
3. How to configure NAT in a commercial router?
4. What does NAT do?

NAT (Network Address Translation) translates private IP addresses to public IP addresses, enabling multiple devices to access external networks while conserving public IPs and providing a layer of security.

1. What happens when tuxY3 pings the FTP server with the NAT disabled? Why?

Pinga para lá mas não pinga de volta

**Experiment 5: DNS (Bancada 4)**

Here we configure the DNS so that we can access websites on the Internet, within the network created, using your domain name. This must be done on tuxY3, tuxY4 and tuxY2.

We use **10.227.20.3** because it's the DNS of the *netlab.fe.up.pt* server.

nano /etc/resolv.conf

nameserver 10.227.20.3

**Questions:**

1. How to configure the DNS service in a host?

To configure the DNS service we have to do: nano /etc/resolv.conf

Next, we add the IP address of the DNS server: nameserver 10.227.20.3

**» What packets are exchanged by DNS and what information is transported?**

**Experiment 6: TCP connections (Bancada 4)**

In this experiment we used the network we configured throughout the experiments and we also used the download application we made.

**» How many TCP connections are opened by your FTP application?**

**» In what connection is transported the FTP control information?**

**» What are the phases of a TCP connection?**

**» How does the ARQ TCP mechanism work? What are the relevant TCP fields?**

**What relevant information can be observed in the logs?**

**» How does the TCP congestion control mechanism work? What are the relevant**

**fields. How did the throughput of the data connection evolve along the time? Is it**

**according to the TCP congestion control mechanism?**

**» Is the throughput of a TCP data connections disturbed by the appearance of a**

**second TCP connection? How?**